

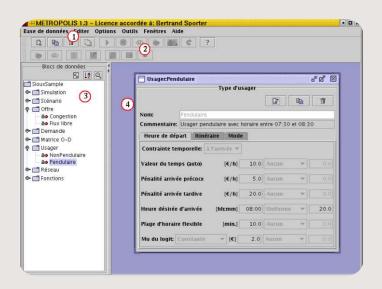
Outline

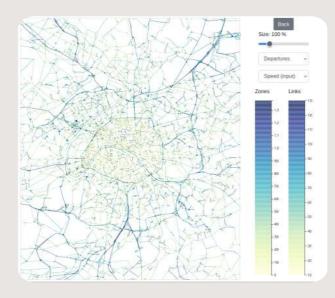
- 1. METROPOLIS2 Overview
- 2. Using and augmenting the synthetic population
- 3. Case studies

METROPOLIS2 Overview

History of METROPOLIS

- ≠ 1994-1995: first simulator of METROPOLIS1 [C++] (A. de Palma, Y. Nesterov)
- + 1996-2003: simulator [C++] & Interface [Java] for METROPOLIS1 (A. de Palma, F. Marchal)
- + 2004-2018: applications, calibration, case studies, interface with VISUM
- + 2018-2021: Web interface for METROPOLIS1 [Python Django] (L. Javaudin)
- + 2021-: METROPOLIS2 [Rust] (A. de Palma, L. Javaudin), external modules [Python]



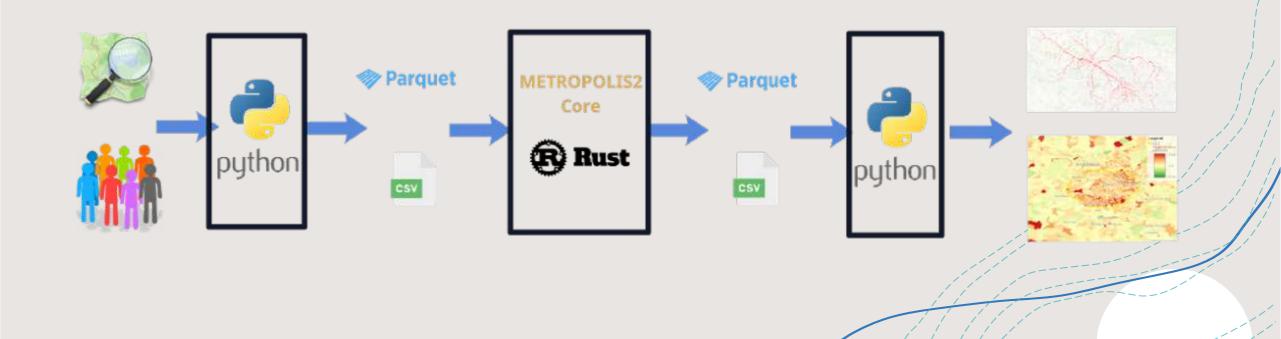


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Parameters
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Workflow of METROPOLIS2

- 1. Python scripts are processing raw data to create the simulator's input data
- 2. The simulator reads input data and writes output data in Parquet or CSV format
- 3. Python scripts are processing the simulator's output data to create output tables / graphs / maps





Agents are making travel decisions (mode of transportation, departure time, route)

Demand side: Discretechoice models with agents



Decision-making process based on **utility maximization** using **discrete-choice models** (e.g., Multinomial Logit, Continuous Logit)



Utility depends on value of travel time, schedule delays, fuel cost, etc.



Computation of **individual surplus** for policy evaluation

Demand side: Input data

List of agents with:

- + List of **trips** to perform (with origin and destination, desired departure / arrival time)
- + Modes available (road mode or constant-travel-time mode)
- + Preference parameters (e.g., value of travel time)
- + Choice models (how mode / departure time is chosen)

Supply side: mesoscopic & dynamic simulations



Road trips take place on a **road network** (directed graph)



Vehicles are simulated as autonomous entities



Mesoscopic: Congestion is aggregated at the road-segment level



Dynamic: All events are simulated in continuous time



Congestion appears from **bottlenecks**, with queue propagation **(spillback)**

Supply side: Input data



List of road segments defining a directed graph with:

Source / target node

Length

Number of lanes

Free-flow speed

Bottleneck capacity



List of vehicle types with:

Headway length

Passenger car equivalent

Speed limit

Road restrictions

Output Data



Aggregate results (e.g., surplus, inequality measures, travel time, congestion, mode shares, vehicle kilometers)



Individual-level travel decisions (mode, departure time, route) and output (surplus, travel time, arrival time)



Road-level output (flows, travel-time function, local and global emissions)

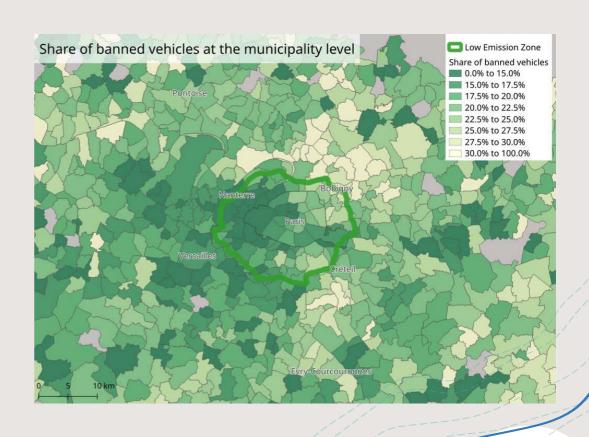
Using and augmenting the synthetic population

Household-level variables

Variable	Use	Use	
INSEE Commune	Car ownership (next slide)		
Number of vehicles	Car ownership (next slide) / access to car mode		
Number of bikes	Not used yet		
Income	Policy analysis		

Household car ownership

- + Data: vehicle fleet at the municipality level (Ministère de la transition écologique)
- + For each household with *n>0* vehicles, **draw** *n* vehicles from the vehicle fleet of the household's municipality
- + Vehicle characteristics: **fuel type** (diesel, petrol, electric, etc.), vignette **Crit'Air**, European emission standard
- + Use: computing fuel cost and pollutant emissions; Low Emission Zone restrictions



Person-level variables

Variable	Use	
Sex	Calibration	
Socio-professional class	Calibration	
Age	Not used yet (calibration later?)	
Employed	Not used yet (calibration later?)	
Driving license	Access to car mode as driver	
PT subscription	Not used yet	

Trip- & activity-level variables

Variable	Use
Origin / destination	Simulating trips
Departure / arrival time	Calibration
Purpose	Calibration

Calibration in METROPOLIS2

Step	Calibrated parameters	Target values	Target source	Methodology
1	Intersection penalties and free- flow speed	Free-flow travel times	TomTom API	Lasso regression
2	Road capacities	Time-dependent congested travel times	TomTom API	OLS regression
3	Schedule-delay penalties by purpose	Distribution of departure times by cluster	Travel survey	Bayesian Optimization with Gaussian Process
4	Utility parameters by socio- demographic characteristics	Mode shares by cluster	Travel survey	Random Forest regression

Mode predictions & Congestion calibration

- We predict the mode used for each trip by estimating a Multinomial Logit model on travel survey data
- Variables: time of departure (hour), origin / destination département,
 Euclidean distance
- Mode predictions are used to select all trips as car driver to calibrate congestion

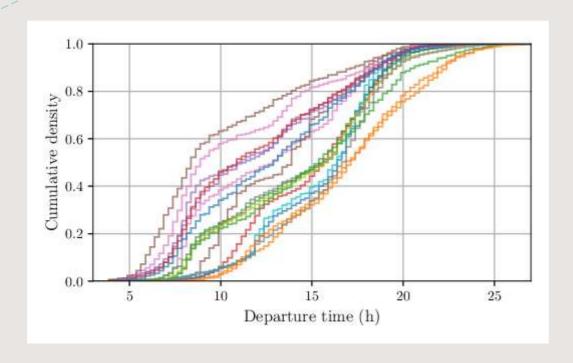
Departure-time choice

Trade-off between travel time and schedule delay

$$V_{k|j}(t^{\mathrm{d}}, t^{\mathrm{a}}) = c_j - m_{k|j} \underbrace{-\alpha_j \cdot [t^{\mathrm{a}} - t^{\mathrm{d}}]}_{\text{travel utility}} \underbrace{-\beta_k [t_k^* - t^{\mathrm{a}}]_+ - \gamma_k [t^{\mathrm{a}} - t_k^*]_+}_{\text{schedule-delay utility}}$$

- t*is the desired arrival time at destination / desired activity start time
- *t** values are **drawn for the synthetic population** based on travel survey data

Departure-time calibration

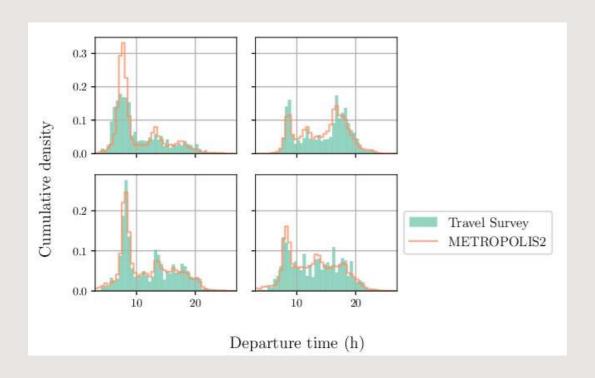


- 1. Group trips in **clusters** (K-means) based on
 - preceding / following purpose
 - origin / destination département
 - Euclidean distance
- 2. Find the departure-time distribution in each cluster from EGT travel survey
- 3. Compute purpose-specific schedule-delay parameters that replicate best the departure-time distributions (Bayesian Optimization)

Departure-time calibration

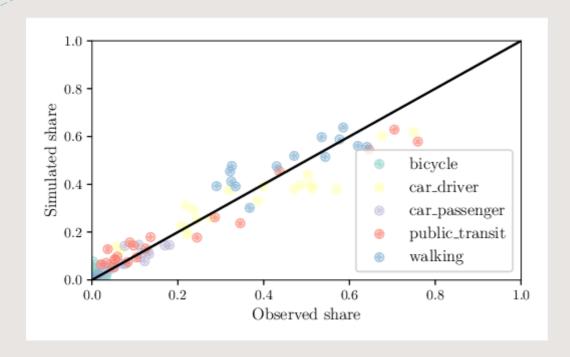
 $+\beta$: penalty for early arrivals

+γ: penalty for late arrivals

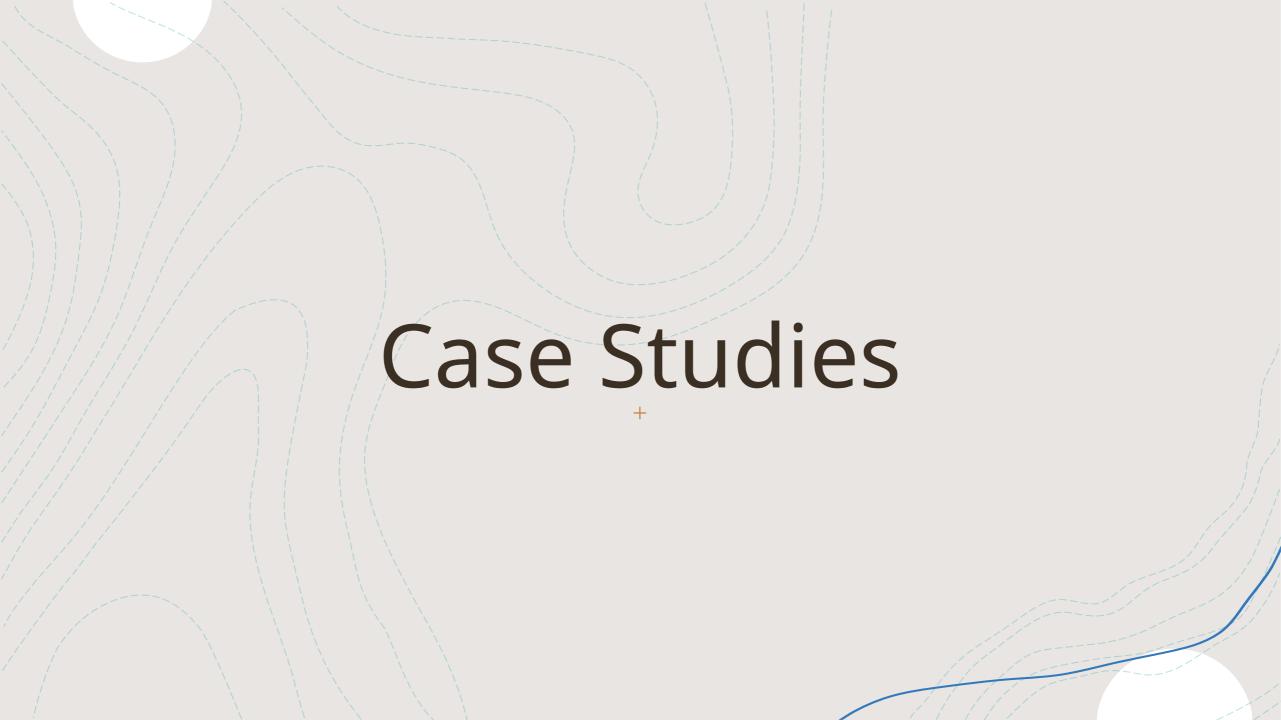


Purpose	β/α	γ/α
Work	0.61	1.16
Education	0.00	0.64
Shop	0.85	0.63
Leisure	0.25	0.03
Other	0.66	1.08

Mode calibration



- + Population is split in 12 subpopulations based on sex and socio-professional class
- + Goal: replicate the mode shares from EGT travel survey in each cluster, for each subpopulation
- + Methodology: Random Forest regression
- + Parameters calibrated: utility constant and value of time for each mode, for each subpopulation

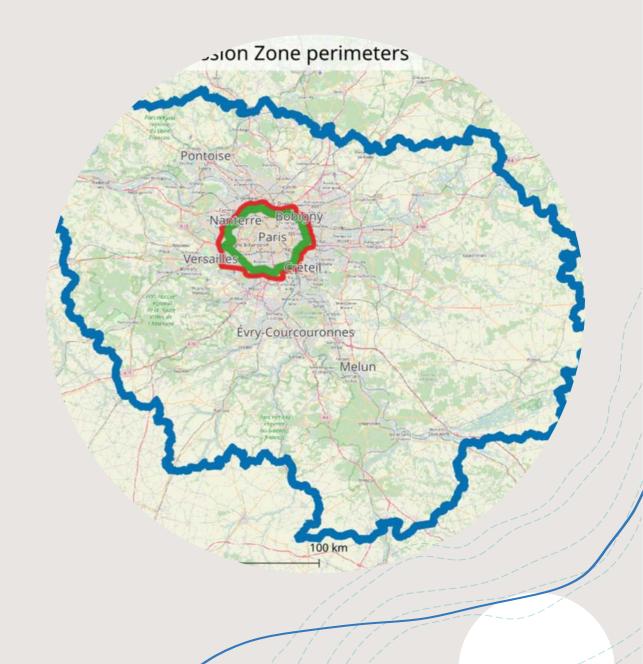


List of case studies

- + Paris' Low Emission Zone
- +Carpooling with socially optimal matching
- +Changes in speed limit

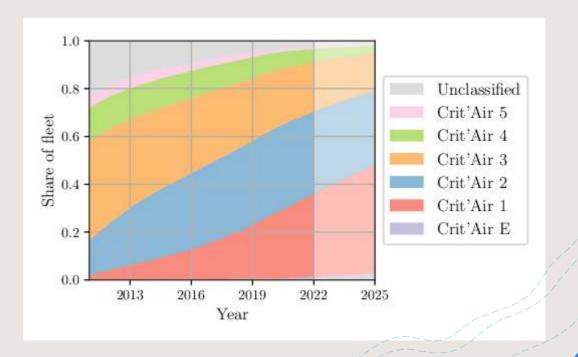
Low Emission Zone: Application scope

- + Paris Low Emission Zone
- + January 2025 version: vehicles **Crit'Air 3 or** worse are banned (around 20 % of the vehicle fleet)
- + Five **modes**: car driver, car passenger, public transit, bicycle, walking (+ exogenous truck trips)
- + Average working day
- + Population and capacities scaled down to 20 %



Methodology

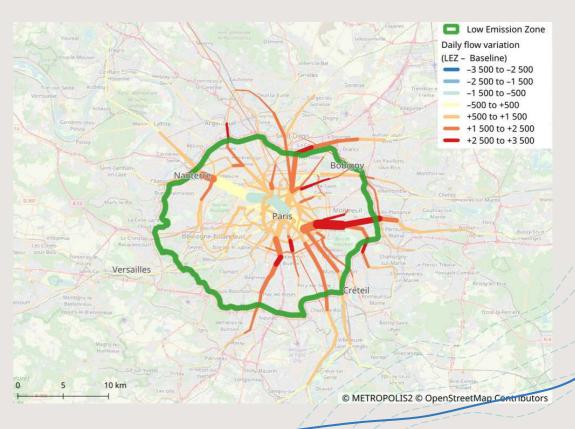
- + Comparing baseline and LEZ simulations
- + In the LEZ simulation, Crit'Air 3 or worse car owners cannot drive inside the LEZ
- + Pollution emissions and exposure are computed with **METRO-TRACE** (Le Frioux et al., 2024)
- + Short-term analysis: activity patterns and car ownership are held constant



Traffic results

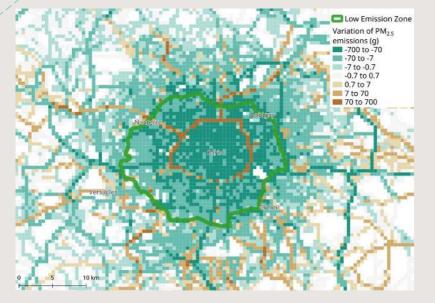
Low Emission Zone Day-wide average travel time variation (LEZ - Baseline) -3m to -30s -30s to -10s -10s to -5s -5s to +5s +5s to +10s +10s to +30s - +30s à +3m © METROPOLIS2 © OpenStreetMap Contributors

- Decrease of car mode share by 1.5 percentage point
- + **Congestion reduction** on the *Boulevard Périphérique*
- + **Increase in passenger flows** for lines connecting Paris to the suburbs

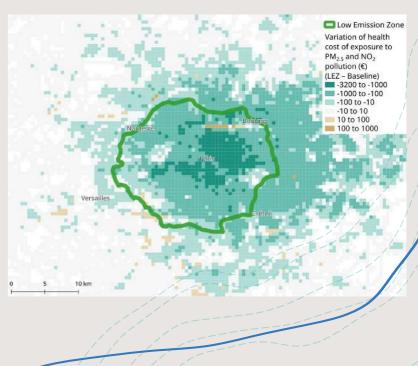


Local pollution

- + **Vehicle-kilometers** decrease by 2.9 %
- + PM_{2.5} **emissions** decrease by 6%
- + **Premature deaths** due to PM_{2.5} exposure decrease by 10.1%

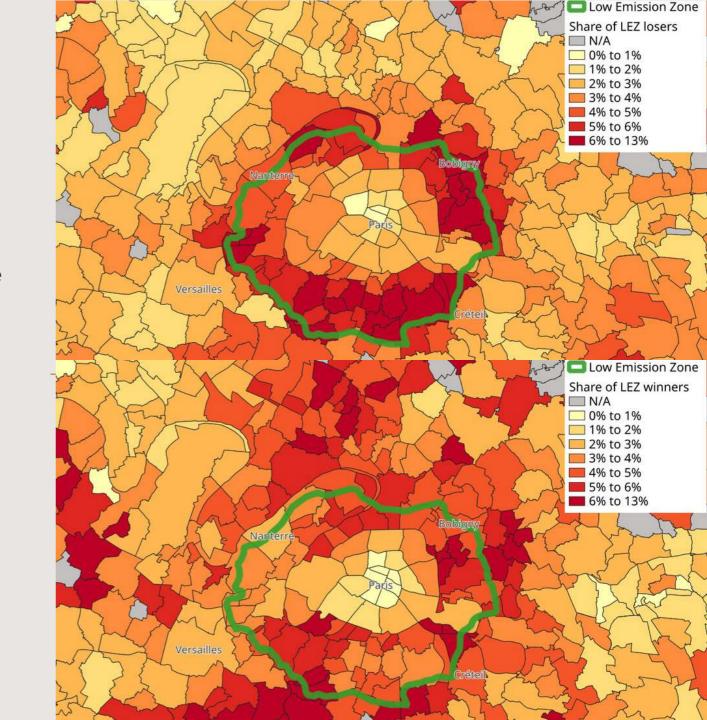






Individual surplus

- + LEZ winners: surplus increase of more than 1€ (3.5% of pop.)
- + LEZ losers: surplus decrease of more than 1€ (3.3% of pop.)
- + LEZ winners are located inside / outside the LEZ with heavily congestion trips
- + LEZ losers are located inside the LEZ with bad public transit alternatives



Potential improvements

Improvement Ideas

Synthetic population:

- + Car ownership depending on persons characteristics / trips characteristics
- + Add desired activity start / end times
- + Define **tours** (sequence of trips starting / ending at home)

METROPOLIS2:

- + Household-level decisions (who can use the car? who go shopping?)
- + Tour-level optimization (intermodality, shopping before or after coming back home from work?)

